STEAM WATCHERS

ACHIEVEMENTS

Box	Title	Conditions	Achieved by:
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Western Alliance	Hot-headed Hoarder	Win a game as the Western Alliance wih a hand of at least 7 Steam Column/Archon cards	....
Core	Grasp the Miracle	Control a column with 5 levels of steam just before steam subsides.	....
Core	Icicola	Build 3 farms in a single turn.	....
Core	Blizzard	Win 2 fights within the same Order.	....
PWW	Soft Words	Finish a game with having one Diplomacy card from every other player in hand, and having broken at least one alliance.	....
SOH	Best Targets	Finish a game being the only one with their caravan intact (all 3 trucks).	....
FFW	A Diplomat With Teeth	Win a game with a 5 Strength leader.	....
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Rhône Conglomerate	The Foresighted Few	Win a game as the Rhone Conglomerate without losing a single beacon.	....
Menrâu	Our Own Bottled Spring	Win a game as the Menrâu without controlling a single farm, toxic farms excepted.	....
Catabates	The Icarus Formation	Within one Order, use the Erynies' ability to vault over two different areas controlled by other players and land in two different areas.	....
Free Fleet	At Any Cost	Win a game as the Free Fleet, and have 4 units or more on the Death and Exile board.	....
Rhein Stamm	A Simple Tribe	Win a game as the Rhein-Stamm without recruiting any Jotunn (once setup is done).	....
Core	Revel in Steam	Win a game with 10 GEO or more.	....
PWW	A Precious Bond	Win a game with the opponents' vassal clans being wiped out, and your own still in play.	....
SOH	Europa Neglected	Lose a game while controlling the Birthplace.	....
FFW	Sever the Head	Win a fight with one of the losses being a leader.	....
Highglimmer Apostles	Gather the Lost Children	Convert 2 units from the Archon in a single Order.	....
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Core	Ravenous	On the last turn of a game, pass 3 players or more on the GEO track.	....
Core	Box-Ticking Enthusiast	You have checked 5 clan or core box achievements.	....
Core	Unchallenged	Control 15 areas after a Whiteout.	....
PWW	Crestfallen Clans	Win the Cruel Grip scenario with all your elite units on the board.	....
SOH	Luddite	Win a game with no caravan trucks left.	....
FFW	Hostage - Taker	At the end of the game when playing The Hostages scenario, control at least one Hostage from every other player.	....